MEOS: An Open Source Library for Mobility Data Management

Esteban Zimányi
Université libre de Bruxelles
Brussels, Belgium
esteban.zimanyi@ulb.be

Mariana Duarte
Université libre de Bruxelles
Brussels, Belgium
mariana.machado.garcez.duarte@ulb.be

Víctor Diví
Universitat Politècnica de Catalunya
Barcelona, Spain
victor.divi@upc.edu

ABSTRACT
The increasing prevalence of mobility data in diverse applications such as traffic management requires specialized tools for manipulating it. This paper introduces MEOS (Mobility Engine Open Source), a versatile C library designed explicitly for managing and processing mobility data. MEOS is a highly adaptable solution, providing a single code base that can be readily adapted to multiple programming languages, including Python and SQL, numerous computing environments, from edge to cloud computing, from batch to stream processing. We further extend our discussion to PyMEOS, a specialized Python library developed as a binding to MEOS, offering additional functionality that enhances the analytic capacity with data visualization and data frame integration. This demonstration comprises a series of queries using two different languages, namely, MEOS (C) and PyMEOS (Python).

1 INTRODUCTION
Advances in tracking technologies have led to the growing trend of utilizing mobility data in a myriad of applications, including traffic management. This requires specialized tools to handle the huge volumes of mobility data generated. This paper demonstrates the use of MEOS (Mobility Engine Open Source) for trajectory manipulation. MEOS is an open-source C library engineered for mobility data management. It provides a single source code that can be readily adapted to different environments including, but not limited to, Python and SQL, multiple computing environments, from edge to cloud computing, from batch to stream processing. A single code simplifies maintenance processes, making code modification, updating and debugging straightforward. It can also reduce errors and offer faster implementation of new features. MEOS provides an alternative to existing moving objects libraries [2, 4, 6] while maintaining a data format with a lossless high compression rate that may reach up to 450% [7], depending on the data source. We present an example of MEOS’ adaptability with an integration in Python called PyMEOS.2 PyMEOS contains all functionalities present in MEOS but also enhances the analytic capacity with extra features such as data visualization and data frame integration.

2 CONTRIBUTIONS
We present MEOS, a new library for managing and analyzing moving objects. MEOS library leverages decoupling computing from storage. The decoupled architecture allows the balancing of storage and computing requirements based on workload demands. This strategy ensures that the library can be configured to deploy the most suitable storage for the data requirements and the optimal computing resources for processing tasks, thereby enhancing overall system performance. Lastly, the separation of computing and storage enhances MEOS’s adaptability. As a result, it can easily utilize different storage and computing resources based on the task requirements.

3 MEOS
The MEOS library provides functions in multiple programming languages and environments (Fig. 1). The library can be built on M1, ARM, and Intel hardware on Ubuntu, MacOS, and Windows operating systems. Furthermore, it can be adapted to various programming languages such as C, JavaScript, Java, and Python.

3.1 MEOS Components
MEOS’ main components are presented as follows:

- Input/Output Functions: MEOS supports input and output operations for various formats, including GeoJSON, Well-Known Text (WKT) and Well-Known Binary (WKB). It also implements expandable data structures, enabling data streaming and batch processing.
- Data Structure/Operations: The system augments data operations with additional support for temporal properties, lifted predicates, and aggregations. It implements the types tbool, tfloat, tint, and tsequence. These data types represent the temporal values of each base type unfold over time. For example, a tbool encapsulates a boolean that changes over time.
- Predicates: MEOS implements temporal-aware predicates such as intersects, touches and equals.
• **Geometry Model**: To track the temporal evolution of a moving object, MEOS employs temporal types such as tgeompoint and tgeogpoint. Furthermore, it implements tboxes, i.e., temporal bounding boxes.

• **Compression Functions**: MEOS implements a lossless compression algorithm when creating a trajectory. In addition, it offers single-pass Douglas-Peucker (DP) line simplification [3] and recursive DP.

• **Analysis Functions**: MEOS has the ability to extract trajectory properties such as speed, length, angle and trajectory similarity measures.

### 3.2 PyMEOS Components

PyMEOS has a three-layer architecture, with every layer hiding implementation details that improve the usability of the library. The layers, from inner-most to outer-most, are:

1. **C Foreign Function Interface (CFFI)**: This layer is automatically generated by the CFFI library and is a shared library (.so file in Linux) that is imported in Python and can call MEOS’ functions directly.

2. **CFFI bindings**: This layer wraps all the functions presented in the CFFI layer and manages most of the required transformations of values to interact with the inner layer. For example, it transforms from Python’s string to C’s char *.

3. **Outer bindings**: This layer combines MEOS’ functions into a set of classes in an object-oriented interface that the end user is meant to use.

These layers are divided into two different Python packages:³

pymeos_cffi, which contains the two inner layers, and pymeos, containing the outer-most one. Although both can be used to interact with MEOS, the latter provides a more user-friendly API. In addition to all MEOS’ functionality, PyMEOS provides extra functionality:

• **Database Connections**: PyMEOS offers direct database connectors enabling read/write operations for PyMEOS’ objects from and to a MobilityDB database. Connectors are available for psycopg2 and asyncpg.⁴

• **Python Integration and Visualization**: PyMEOS can be installed via pip and is compatible with Jupiter Notebook.⁵ A variety of functions are available within PyMEOS to facilitate visualization of temporal types. This is accomplished through the use of matplotlib.⁶

### 4 DEMONSTRATION SCENARIO

This demonstration focuses on the use of the MEOS library for trajectory manipulation. The scenario is presented with an implementation in both MEOS and PyMEOS. This demo presents a scenario consisting of operations managing mobility data. The scenario is an urban setting with Grab-Posisi, a GPS trajectory dataset from Singapore city [5]. The dataset covers over 1 million kilometers from April 2019 and contains over 88 million points in CSV files.² The proposed operations include:

• Input GPS data and generate trajectories (Fig. 2, Query 1).

• Create a spatiotemporal bounding box (stbox) around two top-visited places, namely ‘Singapore Airport’ and ‘Gardens by the Bay,’ (Query 2) and filter trajectories from ‘08-04-2019’ to ‘22-04-2019’ (Fig. 3, Query 3).

• Segment the trajectories into single-leg journeys (Query 4). Each single-leg journey represents a direct travel segment from one location to another without return. For instance, a trip from ‘Singapore Airport’ to ‘Gardens by the Bay’ constitutes a single-leg journey.

• Extract metrics for each trip, including total distance traveled (Query 5), speed (Query 6), average bearing and travel time.

• Identify instances where vehicles came within 10 meter from each other, using vehicle identification and GPS coordinates to determine proximity (Fig. 4, Query 7).

³https://pypi.org/project/pymeos-cffi/, https://pypi.org/project/pymeos/


⁶https://matplotlib.org/

²https://engineering.grab.com/grab-posisi
4.1 Implementation in MEOS

We start by reading GPS data files containing coordinates and object identifiers (carId). We collect these coordinates and link points based on their carId. Using these joint coordinates, we create a trajectory. We utilize a TSequence, a data structure that encapsulates a sequence of temporal values to structure these trajectories. As the data from the file is processed, points are systematically appended to their respective TSequences.

We filter the GPS trajectories that intersect the areas: 'Singapore Airport' and 'Gardens by the Bay.' We create an stbox, a spatiotemporal bounding box by joining these two areas’ maximum and minimum coordinates and setting a period of time: '08-04-2019' to '22-04-2019', namely Area of Interest (Fig. 3).

We then segment these collected trajectories into single-leg journeys, such as a direct trip from 'Singapore Airport' to 'Gardens by the Bay.' First, we identify trips intersecting both areas (Code 1). Considering only the resulting trips, we segment them based on the timestamp indicating when the car was first detected at the origin and last detected at the destination with AtGeometry.

We apply analytical functions to determine key metrics of each car’s journey. To store the results of these metrics, we utilize a tfloat data type. A tfloat is a data structure that represents a float value over time. The total distance traveled is achieved by accumulating the distance between each GPS point in the trip. Additionally, we compute the average speed for each trip. The average bearing of travel is also determined based on the angular data associated with the vehicle’s path. Furthermore, we generated a list of instances where cars were within 10 meters from each other by comparing the position of each car and timestamp. In Fig. 4, we show an example with two cars.

```c
for (size_t i = 0; i < numberCarsinAreaofInterest; i++){
  if (eintersects_tpoint_geo(
    cars[i].trip, places[0].geom)
  && (eintersects_tpoint_geo(
    cars[i].trip, places[1].geom)){
    cars[no_cars].carID = cars[i].carID;
    cars[number_cars++].trip = cars[i].trip; }}
```

Code 1: Identifying car trips inside the areas of interest

4.2 Implementation in PyMEOS

The procedures outlined above can be equivalently implemented using PyMEOS. In addition, PyMEOS provides visualization functionalities using matplotlib.

First, we visualize the trajectories using a heatmap, which allows us to identify the more transited parts. To do so, we first compute the bounding box containing all the trajectories and tile it into boxes of 500m x 500m. Then, we compute, for each tile, how many trajectories intersect it and plot it using Plotly (Fig. 5).

![Figure 5: Heatmap of cars’ trips generated in Python/PyMEOS](https://plotly.com/python/)

(a) Trips not intersecting the area of interest

(b) Trips that cross the area of interest

(c) Trips intersecting only one of the areas of interest

(d) Trips intersecting the area of interest

(e) Trips intersecting only one of the areas of interest (Zoomed)

(f) Trips intersecting the area of interest (Zoomed)

Figure 6: Comparative analysis of trips to the areas of interest

is on trips that intersect only one of the two designated areas, while Fig. 6d presents trips that pass through both specified areas. Fig. 6e and Fig. 6f show a zoomed-in version of the previous two Figures, showing in detail the trajectories that cross the areas.

Next, we see the method used to split the trajectories into single-leg trajectories (Fig. 7, Code 2). For every car, it first computes whether the car is in 'Singapore Airport' or in 'Gardens by the Bay' at every moment, storing this information as tbool, a temporal boolean (Lines 1–5). Then, we compute the periods in which the car is outside, removing the first and last segments (Lines 6–9) and uses them to clip the original trajectories into
Figure 7: Geometries of single-leg trips

(a) Speed
(b) Bearing

Figure 8: Speed and bearing of single-leg trips

parts that go from one area to the other (Lines 10–11). In addition, we compute the metrics for each single-leg trajectory, including speed (Fig. 8a) and bearing (Fig. 8b).

<table>
<thead>
<tr>
<th>Code 2: Trajectory split using bounding boxes</th>
</tr>
</thead>
</table>
| st[‘Is Inside’] = st[‘Trajectory’].map(lambda t:
  trip.is_spatially_contained_in(bay)
  .temporal_or(trip.is_spatially_contained_in(airport))) |
| st[‘Time Inside’] = st[‘Is Inside’].map(lambda t:
  t.when_true()) |
| st[‘Period’] = st[‘Time Inside’].map(lambda t:
  t.to_period()) |
| st[‘Time Outside’] = st.apply(lambda row:
  row[‘Is Inside’].at([‘Period’]).when_false(), axis=1) |
| st[‘Single Trips’] = st.apply(lambda row:
  row[‘Trajectory’].at([‘Time Outside’]), axis=1) |

Figure 9: MEOS/PyMEOS performance for queries (Section 4)

6 CONCLUSION

In this demonstration, we introduce MEOS, a new versatile library for manipulating and analyzing mobility data. The library offers data management functions and algorithms in batch and streaming environments, including trajectory creation, interpolation, normalization, and trajectory analysis. Notably, MEOS achieves separation between data storage and processing while maintaining the same functionalities as MobilityDB [1].

We plan to extend the programming language bindings available for MEOS, including Javascript, Java and C#. Furthermore, we will implement in-memory indexing capabilities in MEOS, a necessary enhancement for effectively manipulating large volumes in streaming environments. With these additions, MEOS opens up new possibilities for real-time analysis.

REFERENCES


ACKNOWLEDGMENTS

This work was funded by the EU’s Horizon Europe research and innovation program under Grant No. 101070279 MobiSpaces.

<table>
<thead>
<tr>
<th>Records</th>
<th>Size</th>
<th>Percentage</th>
</tr>
</thead>
<tbody>
<tr>
<td>Trajectories</td>
<td>28000</td>
<td>234 MB</td>
</tr>
<tr>
<td>RDPS10</td>
<td>28000</td>
<td>67 MB</td>
</tr>
<tr>
<td>RDPS50</td>
<td>28000</td>
<td>28 MB</td>
</tr>
<tr>
<td>RDPS100</td>
<td>28000</td>
<td>20 MB</td>
</tr>
</tbody>
</table>

Table 1: Number of records, column size, percentage of reduction for input, after trajectory creation, and application of recursive Douglas-Peucker (RDP) with varying thresholds of 10, 50 and 100 meters.

5 PERFORMANCE

In this Section, we measure the performance of MEOS and PyMEOS. Table 1 relates the number of records, size, and compression rate of the geometry column. When the trajectory is created, a lossless compression is applied. That is, MEOS drops points that can be extrapolated by the points before and after. The number of records is reduced by 99% and in size by 7%. The reduction in size rate can be affected by the amount of significant events, i.e., points that present a change of speed and bearing. Next, we apply a recursive spatiotemporal Douglas-Peucker (RDP) algorithm with thresholds of 10, 50 and 100 meters.

Figure 9 relates the run time for queries specified in Section 4 in MEOS and PyMEOS, on a logarithmic scale. Due to the implemented language, MEOS has a higher performance than PyMEOS. Nevertheless, PyMEOS exhibits strong performance in Python, mainly due to its C backend.